Content Outline

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Project Title: The Legends of Zelda Website

I am planning to build multi-page websites about the video game The Legends of Zelda. I will specifically talk about the series "The Legends of Zelda: Breath of the Wild". There will be a navigation bar at the top of the website for navigating to different pages. I think there is plenty of content and photography to build out individual pages.

- **Home Page/Introduction** – Introduces the game "The Legends of Zelda" and includes background information such as genre, developers, publishers, and creators, etc.
- **Gameplay** – Describe the open-world exploration, survival mechanics, combat system, and use of physics-based puzzles. Highlight key gameplay features such as weapon durability, climbing, gliding, and shrines.
- **Plot** – Summarize the main story of Link awakening from a long slumber to defeat Calamity Ganon and save Hyrule. Include important characters like Princess Zelda and the Champions.
- **Development** – Discuss the game's long development cycle, key decisions by Nintendo's development team, and influences from other open-world games. Mention how they broke traditional Zelda conventions.
- **Reception** – Mention the commercial success by series and major awards