Creative Director: Selina Park
Designer: Jayce Bordelon
Meeting link:
https://drive.google.com/file/d/1xOSB4FFpu-NI5FWZuvCy1BzTmolt4Ymv/view?usp=sharing

Meeting Notes
- Went through two examples and decided which example to use
- Decided that the sections of the website to be images or colors
- Tried to find font that is used in the actual game title (if not, going for similar style)
- Changed the color of the nav bar from dark gray to brown to keep the theme
- Updated and shared contents outline document
- Keep the current aesthetic but utilize more colors from the actual games